

MOON TRACK & Event Modifiers



OBJECTIVE OBJECTIVE OBJECTIVE OBJECTIVE

TURN REFERENCE :
 (1) Add a Recruit
 (2) Add an Event
 (3) Act and/or Recruit
 (4) Discard
 (5) Draw

RECRUIT DECK RECRUIT RECRUIT RECRUIT RECRUIT RECRUIT DISCARD

Cost as Printed Reduce Cost by If Any Magic Icon Matches Reduce Cost by

EVENT DECK EVENT 1 EVENT 2 EVENT 3 EVENT 4 EVENT 5 EVENT 6 EVENT 7 EVENT 8 EVENT 9 EVENT DISCARD

+1 Tyranny Banish a Recruit +1 Tyranny Banish a Recruit +1 Tyranny Four-Player Loss Three-Player Loss Two-Player Loss Solo Loss Past Space 9

No Effects Reduce Recruiting Costs
 Increase Recruiting Cost by
 No Recruiting Allowed
 Game Lost



LIBERTY TRACK & Victory Scores

Tyranny